

Learning Video Series

# Extending Map Suite

**Lesson:**  
**FDO, OGR & GDAL**

Learn how to integrate a variety of data formats into Map Suite using FDO, OGR & GDAL.



# Agenda

- Answer the following questions
  - What are FDO, GDAL, and OGR?
  - Where do I find the formats they support?
  - What licenses cover them?
  - How do I access them through Map Suite?
  - What files do I need to deploy?
  - What if I need a format that is not supported?
- Review a sample project using a number of different formats
- Answer additional questions

## FDO, GDAL, and OGR High Level

- Open source libraries to support various data format
- Developed to provide a single abstract API
- We offer many native implementations of formats they support
- Native C++ libraries
- We wrap and package them for your convenience
- They ship as extensions because of their dependencies
- They require you have certain files in the System32 directory
- We support them as best we can considering they are third party libraries



# FDO

- FDO stands for “Feature Data Object”
- Developed by Autodesk
- One common interface to a number of spatial formats
- Released under the LGPL
- Homepage - <http://fdo.osgeo.org/>
- Providers List - <http://fdo.osgeo.org/OSProviderOverviews.html>
- Gateway support for OGR & GDAL

# GDAL

- GDAL stands for “Geospatial Data Abstraction Layer”
- Released by Open Source Geospatial Foundation
- One common interface to a number of raster formats
- Released under the X/MIT style license
- Homepage - <http://www.gdal.org/>
- Formats Supported - [http://www.gdal.org/formats\\_list.html](http://www.gdal.org/formats_list.html)
- Specializing in Raster formats

# OGR

- OGR is part of the GDAL library
- One common interface to a number of vector formats
- Released under the X/MIT style license
- Homepage - <http://www.gdal.org/ogr/>
- Formats Supported - [http://www.gdal.org/ogr/ogr\\_formats.html](http://www.gdal.org/ogr/ogr_formats.html)
- Specializing in Vector formats
- Many libraries not compiled by default

## How do I access them through Map Suite?

- We expose an extension assembly called FdoExtension.dll

\Developer Reference\Spatial Extensions\Fdo Extension

- We require you move the folder below to your System32 directory

\Developer Reference\System32\MapSuiteFdoExtensionx86

- We expose classes that target FDO at a high level
- We expose classes that target OGR & GDAL
- We expose classes that target certain formats



# What are the Important Classes?

- FdoRasterSource & FdoFeatureSource

- Classes that all other classes inherit from

- GdalRasterLayer & GdalRasterSource

- Targeted to GDAL formats with easy to use interface
- Inherits from FdoRasterSource

- OgrFeatureLayer & OgrFeatureSource

- Targeted to OGR vector formats with easy to use interface
- Inherits from FdoVectorSource

- Targeted Classes

- S57FeatureLayer, SdfFeatureLayer, TabFileFeatureLayer, PersonalGeoDatabaseFeatureLayer, etc...
- We can add additional classes as customers request them.





## What if I need a format that is not supported?

- You can petition FDO, OGR or GDAL to include your format
- You can integrate your format using Map Suite
- Check out the video 'Extending Map Suite – Integrating Custom Data Formats'
- Post your questions or requirements to the discussion forums

# Sample Code Overview

- Sample showing some an OGR format
- Sample showing some GDAL formats
- Show how we create a easy to use wrapper

# Let's Look at Some Code!

You can find the code we will review in a zip file accompanying this video on [ThinkGeo.com](http://ThinkGeo.com).

To compile the code it requires you have installed a full or evaluation edition of any Map Suite 3.0+ product. You will need to add the MapSuiteCore.DLL as a reference in the project.



# Thank You For Watching!

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